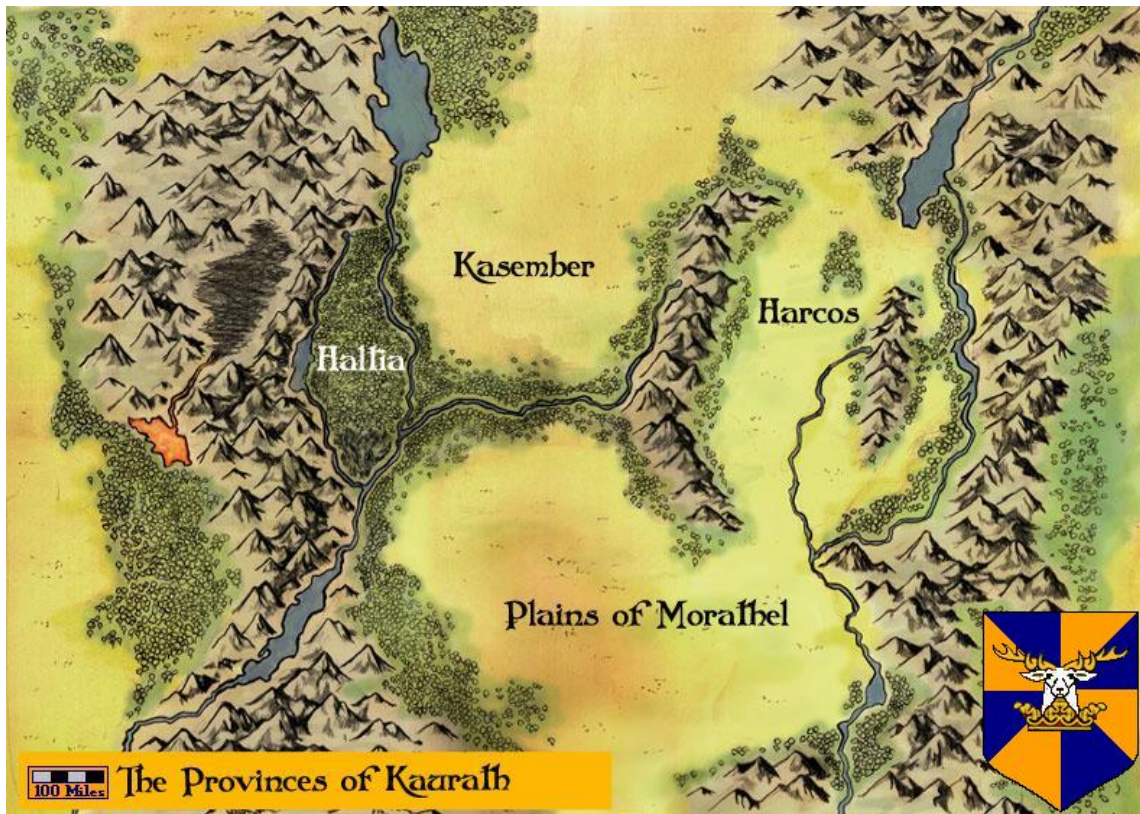


## The Modern Geography of Kaurath



Kaurath is complex in its geography. It is a kingdom of kingdoms with many nations within its massive mountainous borders. The Kingdom, or High Kingdom to be more accurate, is enormous. With a distance of roughly Twelve-Hundred and Fifty miles from the western most bank of the Lansi River to the eastern mountain ranges of Harcos and Twelve-Hundred miles long from Etelamuuri to the southern most tip of the small kingdom of Rensvarvas the High Kingdom of Kaurath takes up a land mass of almost One-Million, One-Hundred and Forty Thousand square miles.

### The High Kingdom of Kaurath



and Āmurs Akmens.

**Ruler:** High King Bulzaric Kaurathel

**Capitol:** Karsia Castle, Kaurath City, Haltia

**Borders:** Kaurath is located within the Kaura Valley, from the Eltor Mountains in the west to the Kalivan Mountains in the east, and from Etelamuuri in the south to the southern edge of the Kingdom of Rensvarvas in the north.

**Size:** Roughly 950 Miles Wide and 1,200 Miles Long with a total area of roughly 1,140,000 square miles.

**Nations Contained:** Twelve: the Kaurathel, the Vaeltaa, the Vorlonal, Seannaught, Briar Hollow, Innos Halal, the Gythainen, the Ograth, the Razioch, Malmiheim,

### The Four Provinces

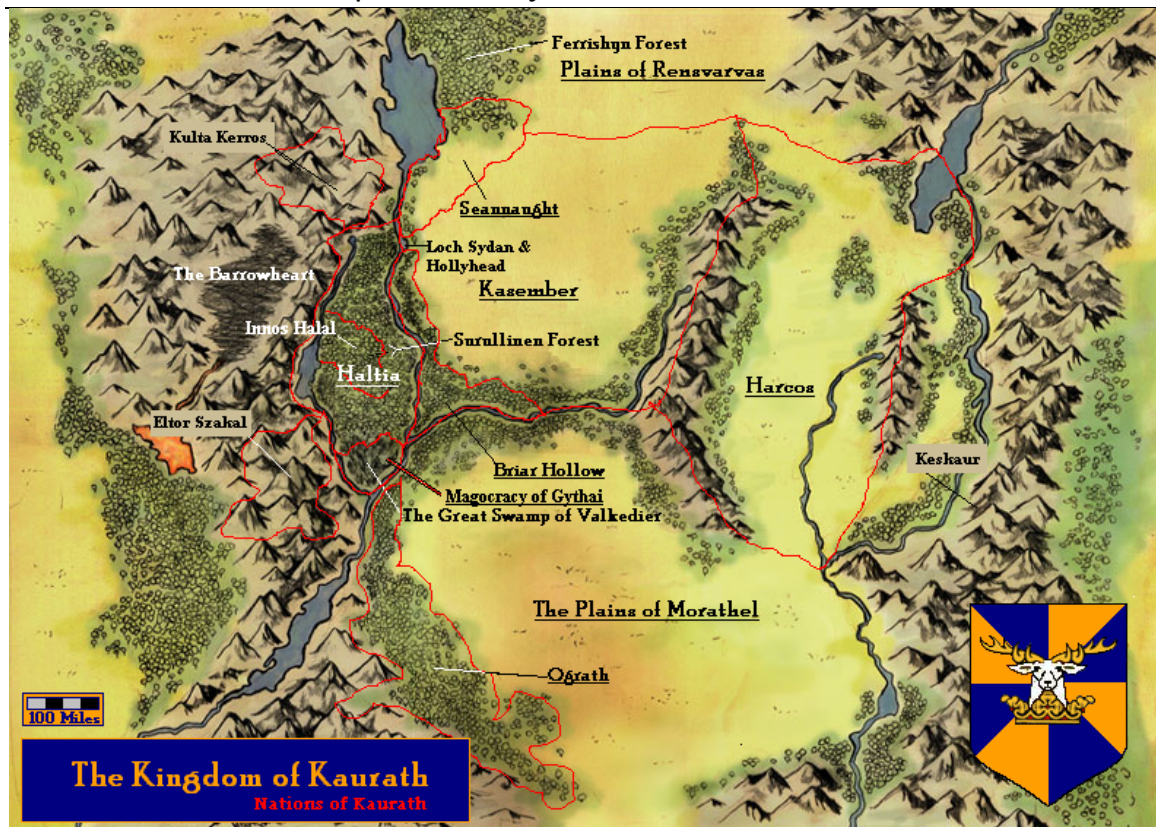
To govern such a massive area the High Kingdom is divided into four main provinces, the forested province of Haltia, the rolling hills of Kasember, the wilds of Harcos, and the devastation of the Plains of Morathel. The four provinces are each led by a Royal Peer. The local government in the provinces comes from the many Noble estates scattered throughout the provinces and the kingdoms and nations who swear fealty to the High King.

The kingdoms and nations of the High Kingdom can be found throughout the four provinces of Kaurath. The Provinces of Haltia contains the kingdom of Innos Halal, Āmurs Akmens, and the Magocracy of Gythai, Kasember contains the hobbling nations of Seannaught, and Briar Hollow, as well as Malmiheim Harcos is made of the ancient barbarian kingdom of the Vorlonal, the Plains of Morathel which hold the nations of Ograth and the Razioch, and the nations of the Kaurathel and the Vaeltaa can be found in all provinces.

The High Kingdom has many neighbors. The dwarven kingdoms of Kulta Kerros and Eltor Szakall lie to the north and south of the province of Haltia and have strong relations with the High Kingdom and the nomadic Ferrishyn of the Kingdom of Rensvarvas lie to the north of Kasember and often trade with the Vaeltaa of the Province of Kasember. Lastly the Elven Kingdom of Keskaur lie to the east of the province of Harcos. While not allies of the Kaurath, they keep to themselves and to not prove hostile.

The Barrowheart lies deep within the mountains east of Haltia and proved to be the most constant threat to the High Kingdom. A nation of horror, the Barrowheart was a threat to all of the Northern Provinces until the final peace and their incorporation into the High Kingdom as 10<sup>th</sup> Kingdom in 616 (E.R.). Kaurathi Trolls prowl the mountains, and though they rarely enter settlements, when they do a single troll can cause utter devastation.

### Map of the Major Nations of Kaurath



The Twelve kingdoms of Kaurath are the Kaurathel, the Vaeltaa, the Vorlonal, Seannaught, Briar Hollow, Innos Halal, the Gythainen, the Ograth, the Razioch, the Barrowheart, Malmiheim (formerly Alta Kasember), and Āmurs Akmens (formerly Alta Haltia).

## Haltia



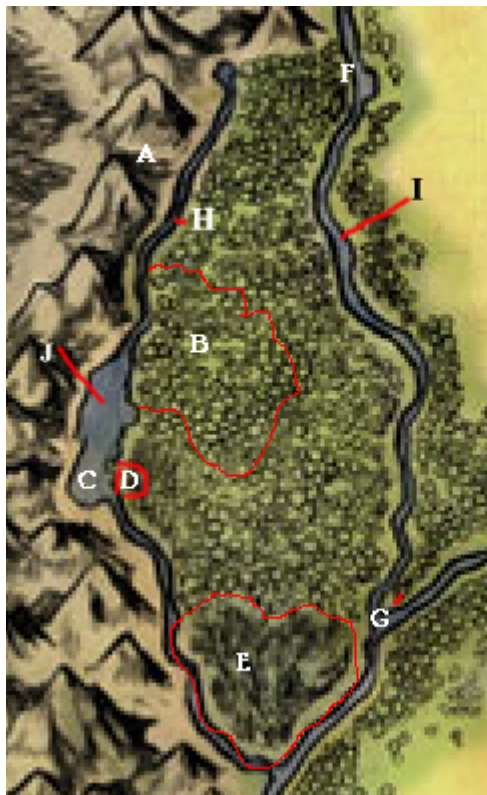
**Provincial Ruler:** Haran Quinar Arathi

**Capitol:** Innostas Castle, Innos Halal

**Borders:** Lansi River in the east to the Keskus River in the West and from Kulta Kerros in the North to the southern most tip of the Great swamp of Valkedier.

**Size:** Roughly 175 Miles Wide and 375 Miles Long with a total area of roughly 65,625 square miles.

**Nations Contained:** Three: Innos Halal, the Magocracy of Gythai, Āmurs Akmens (formerly Alta Haltia)



**A. Deathach and Siltamunri**

**B. Innos Halal**

**C. Karsia Castle**

**D. Kaurath City**

**E. Gythai**

**F. Loch Sydan and Hollyhead**

**G. Linder's Pool**

**H. Lansi River**

**I. Keskus River**

**J. Lake Kostaa  
(Loch Kostaa)**

The Province of

**Haltia**

Most of Āmurs Akmens (formerly Alta Haltia) lies below the lands north of Innos Halal.

## Kasember

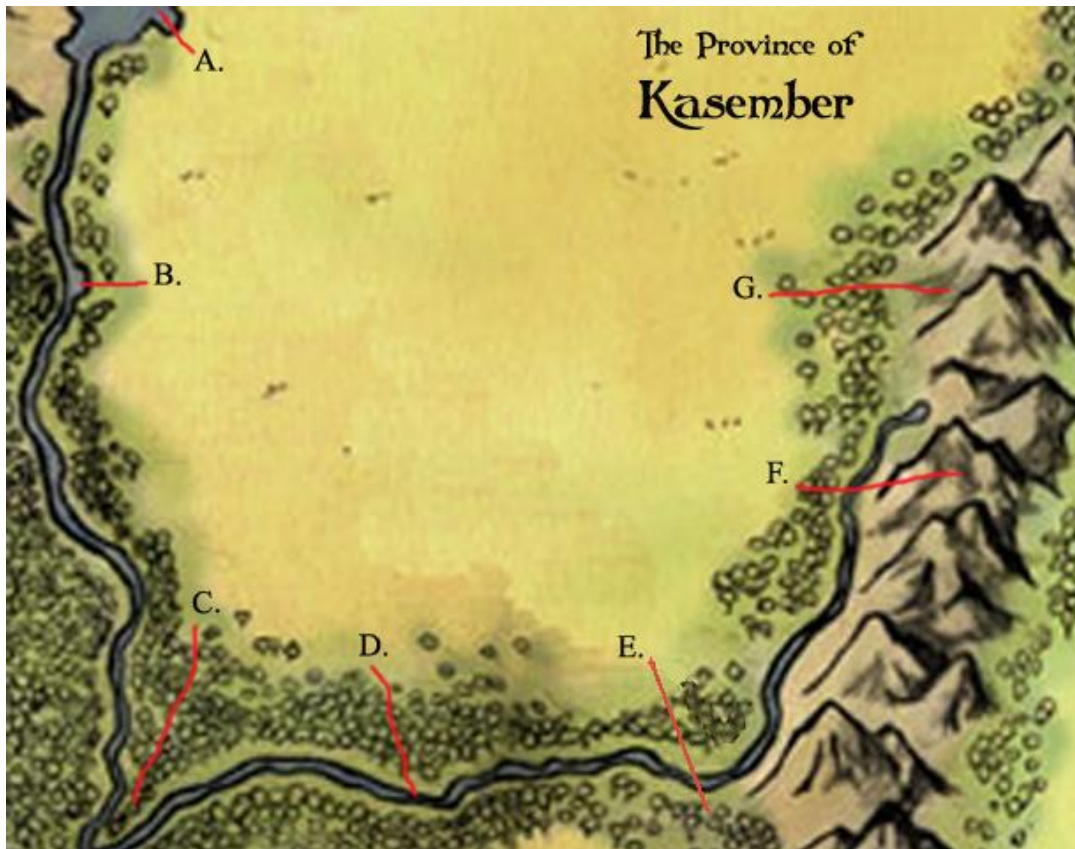
**Provincial Ruler:** Prince Stephanos Harkov

**Capitol:** Castle Brianoch and the city of New Jokainen

**Borders:** Kasember is north and west of the Dragonspine Mountains from the Eltor Mountains in the west to the Kalivan Mountains in the northeast, and from Etela River in the south to the southern edge of the Kingdom of Rensvarvas in the north.

**Size:** Roughly 500 Miles Wide and 400 Miles Long with a total area of roughly 200,000 square miles.

**Nations Contained:** Three: Seannaught, Briar Hollow, Malmiheim (formerly Alta Kasember), and the unclaimed territory of Holly Head on Loch Sydan



**A.** The Great Ice Lake (Loch Bordeigh, mouth of the Keskus River).

**B.** Loch Sydan on the Keskus River and the trading town of Holly Head.

**C.** Linder's Pool, Seat of power to Briar Hollow.

**D.** Etela River,

**E.** Castle Brianoch and the city of New Jokainen (Ancient site of the former provincial capitol of Lahja), Capitol of the Province of Kasember

**F.** Dragonspine Mountains.

**G.** Corvauness Pass.

## Harcos

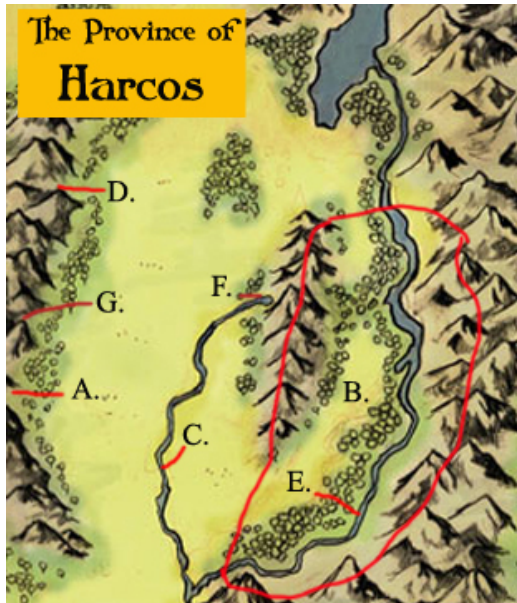
**Provincial Ruler:** Harani Ruthiel Kaurathel

**Capitol:** Vahnakard, capitol of the Province of Harcos

**Borders:** Harcos proper bounded by the Dragonspine Mountains in the west to the Kalivan Mountains in the north and east and the gap to the Plains of Morathel to the south.

**Size:** Roughly 300 Miles Wide and 550 Miles Long with a total area of roughly 165,000 square miles.

**Nations Contained:** The Vorolonol



**A.** Vahnakard, capitol of the Province of Harcos

**B.** The Elven Kingdom of Keskaur.

**C.** Tahgrid River

**D.** Corvauness Pass

**E.** Malvor River

**F.** Eternal Spring.

**G.** Dracosydan

## Plains of Morathel

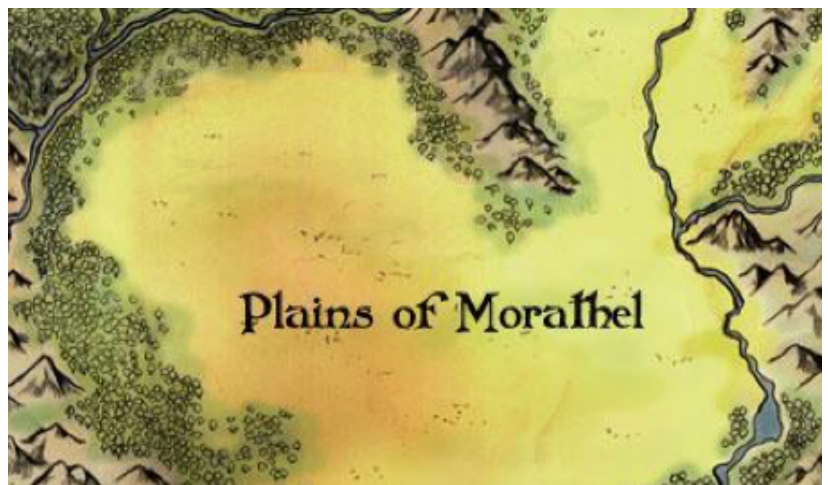
**Provincial Ruler:** Prince Corvanesse

**Capitol:** Command Gatetown of Uljas

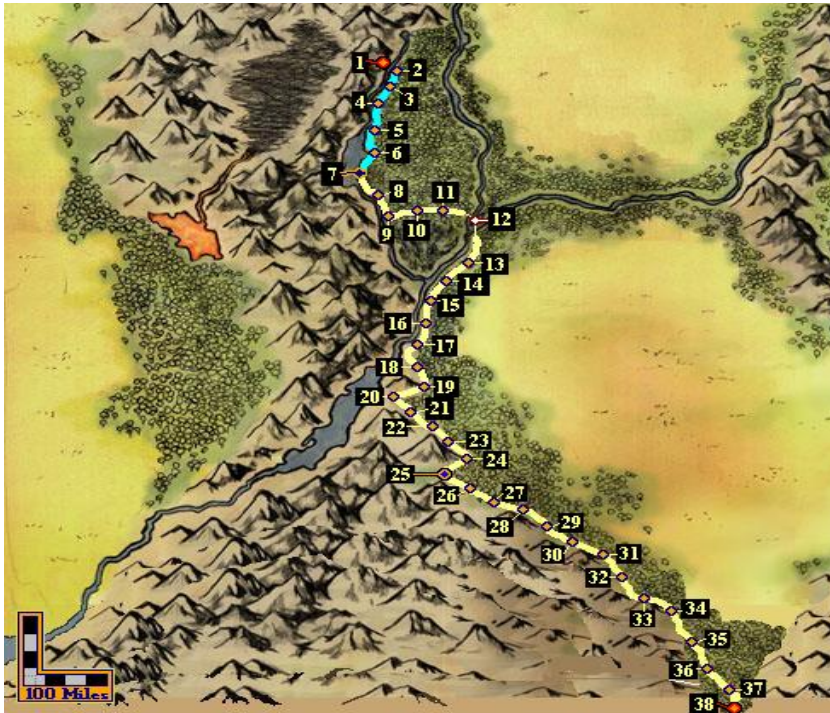
**Borders:** Royal Road in the west, Eltaur river and Dragonspine mountains to the north, the Kalivan Mountains to the east and the Southern Wastes.

**Size:** Roughly 800 Miles Wide and 775 Miles Long with a total area of roughly 620,000 square miles.

**Nations Contained:** Razioch, Ograth



## Map of the Gatetowns



North King's Road. From Kaurath City, North.

1. Siltamuuri
2. Gatetown of Deathach
3. Gatetown of Kaltiel
4. Gatetown of Goranathel
5. Gatetown of Alatan
6. Gatetown of Celtios.
7. Kaurath City. *Capitol of HK*

South King's Road. From Kaurath City, South.

8. Gatetown of Hiiri
9. Gatetown of Gyth Kapan
10. Gatetown of Valkedier
11. Gatetown of Mabanikar
12. Linder's Pool. *Capitol of the nation of Briar Hollow*
13. Gatetown of Esau
14. Gatetown of Allakan
15. Gatetown of Mezikiel
16. Gatetown of Janisea
17. Gatetown of Maranieth
18. Gatetown of Aismir
19. Gatetown of Kai'eth
20. Gatetown of Kiisa
21. Gatetown of Zorathiel
22. Gatetown of Kafsiya
23. Gatetown of Laulukirja
24. Gatetown of Medve
25. Command Gatetown of Uljas. *Capitol of the Plains Province.*
26. Gatetown of Deynia
27. Gatetown of Rehellinen
28. Gatetown of Faracam
29. Gatetown of Vanahur
30. Gatetown of Hyvästi's Rest
31. Gatetown of Verimedve
32. Gatetown of Koath
33. Gatetown of Goleth
34. Gatetown of Yoad
35. Gatetown of Griffith
36. Gatetown of Koran
37. Gatetown of Beyjarat
38. Etelamuuri



- The Kingdom of Evendarr**
1. Elia
  2. Vain
  3. Ravenholt
  4. Draklande
  5. Niman
  6. Ashbury
  7. Evendarr
  8. Rofaria
  9. Wolvoria
  10. Ignavus
  11. Dar Schabed
  12. Kitheria
  13. Blackstone
  14. Sufferlands
  15. Tirandil
  16. Therindry
  17. Greshorn
  18. Mjandea
  19. Kincora
  20. Oakhurst
  21. Dylleria
  22. Stonegate
  23. Emsaria
  24. Plains of Hadran
  25. Lorinoria
  26. Draklande
  27. Firemarsh
  28. Dragonaire
  29. Asoria
  30. Azenlor
  31. Syrinx
  32. Izindom
  33. Selos
  34. Myldan
  35. Fingate
  36. Nations of the Light Alliance
  37. Country of Pendulum
  38. Nations of the Dark Alliance
  39. Crossroads Keep
  40. Reincerst
  41. Fairwood Islands
  42. Rantick
- The Middle Kingdoms**
43. Land of Noringut
  44. Dalandia
  45. Coradar
  46. Dragonreach
  47. Valoria
  48. Hadran
  49. Terrania
  50. Alarv/Elan
  51. Lokino
  52. Nardia
  53. Killgriv
  54. Arilar
- The Sunward Kingdoms**
55. Aldiceum
  56. Tear Low
  57. Hightower
  58. Quadium
  59. The Southlands
  60. Antromannay
- Independent Nations**
61. The Kingdom of Myrr
  62. The Kingdom of Quentari
  63. The Kingdom of Avendale
  64. The Kingdom of Kaurath
  65. The Kingdom of Sundrathal
  66. The Suncoast
  67. Moorra
  68. Valkite
  69. Jokers Lands
  70. Echor Grotth
  71. Storm Hold
  72. Galerus
- The Blue Water Kingdoms**
73. Allisi
  74. Uandi
  75. Baddira
  76. Briarwood
  77. Everglade Vale
  78. Kaldessa
  79. Lomeri
  80. The Serpent Compact
  81. Indorian Empire
  82. Bakrasha
  83. Stepan Keep
- Cartographer:  
Cheza Fairchild